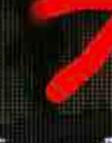
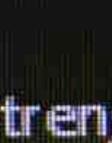


<p>Echovald Shield  1</p> <p>Armor: 16 (Requires 10 Tactics) Received physical damage -3 (while Hexed) Health +30 Value: 288 gold</p>	<p>Ornate Buckler  9</p> <p>Armor: 16 (Requires 10 Tactics) Armor +10 (vs. Slashing damage) Health +30 Value: 256 gold</p>
<p>Echovald Shield  2</p> <p>Armor: 16 (Requires 10 Tactics) Armor +10 (vs. Demons) Received physical damage -3 (while Hexed) Value: 304 gold</p>	<p>Aegis  10</p> <p>Armor: 16 (Requires 9 Tactics) Received physical damage -5 (Chance: 20%) Tactics +1 (20% chance while using skills) Value: 240 gold</p>
<p>Bladed Shield  3</p> <p>Armor: 16 (Requires 9 Tactics) Armor +10 (vs. Ogres) Health +44 (while Enchanted) Value: 224 gold</p>	<p>Echovald Shield  11</p> <p>Armor: 16 (Requires 10 Tactics) Received physical damage -2 (while Enchanted) Health +29 Value: 408 gold</p>
<p>Gothic Defender  4</p> <p>Armor: 16 (Requires 11 Tactics) Received physical damage -3 (while Hexed) Health +30 Value: 212 gold</p>	<p>Echovald Shield  12</p> <p>Armor: 16 (Requires 10 Tactics) Health +45 (while Enchanted) Received physical damage -2 (while Enchanted) Value: 220 gold</p>
<p>Eternal Shield  5</p> <p>Armor: 16 (Requires 11 Strength) Health +60 (while Hexed) Received physical damage -3 (while Hexed) Value: 212 gold</p>	<p>Gothic Defender  13</p> <p>Armor: 16 (Requires 9 Strength) Armor +10 (vs. Cold damage) Received physical damage -2 (while Enchanted) Value: 308 gold</p>
<p>Gothic Defender  6</p> <p>Armor: 16 (Requires 9 Tactics) Received physical damage -2 (while Enchanted) Health +29 Value: 208 gold</p>	<p>Outcast Shield  14</p> <p>Armor: 16 (Requires 9 Strength) Received physical damage -2 (while in a Stance) Armor +10 (vs. Earth damage) Value: 276 gold</p>
<p>Outcast Shield  7</p> <p>Armor: 16 (Requires 10 Tactics) Received physical damage -2 (while in a Stance) Armor +10 (vs. Fire damage) Value: 212 gold</p>	<p>Echovald Shield  15</p> <p>Armor: 16 (Requires 10 Strength) Health +30 Received physical damage -2 (while Enchanted) Value: 268 gold</p>
<p>Outcast Shield  8</p> <p>Armor: 16 (Requires 10 Tactics) Received physical damage -2 (while Enchanted) Armor +10 (vs. Earth damage) Value: 360 gold</p>	